

Rollin Racketeers – technical rider and stage plot

Technical requirements

The P.A. must provide an adequate power for the size of the venue. 5 monitor boxes are required, one of them for drummer.

Drums: have 1 kick drum, 1 snare, 1 tom, 1 floor tom. 1 Hi-hat, 2 crashes, 1 ride. Right-handed.

Min. 2 mics are required, for kick- and snare drums.

E-Guitar: box microphone will be provided.

Western guitar: a DI-box is required.

Saxophone: wireless system with XLR output.

Harp: played through the amp. Amp. microphone required.

Doublebass: Bass amp has an XLR-line-out, slapping sound must be heard well.

Vocals: 4 vocal mics will be provided by the band.

Those things in grey are also provided by the band. Sound engineer must be familiar with the PA, and be present during the sound check and all show, unless otherwise discussed.

Sound mixer channels distribution

Channel	Instrument		Comments
1.	Back Vocal (bass)	Mic	Shure super 55 deluxe
2.	Lead Vocal (west. guitar)	Mic	Shure super 55 deluxe
3.	Back Vocal (e-guitar)	Mic	Shure super 55 deluxe
4.	Back Vocal (harp / sax)	Mic	
5.	Back Vocal (drums)	Mic	Mic + stand for drummer required. Shure SM58 or similar.
6.	E-guitar	Amp. Mic	
7.	Acoustic guitar	DI	Will need a DI box
8.	Sax	XLR DI	XLR line-out from the receiver
9.	Harp amp	Mic	Amp microphone required
10.	Upright Bass	XLR line-out	XLR line-out from the amp
11.	Kick	Mic	
12.	Snare	Mic	
13.	Hi-Hat		For big venues
14.	Overhead		For big venues
15.	Overhead		For big venues
16.	Tom		For big venues
17.	Floor Tom		For big venues

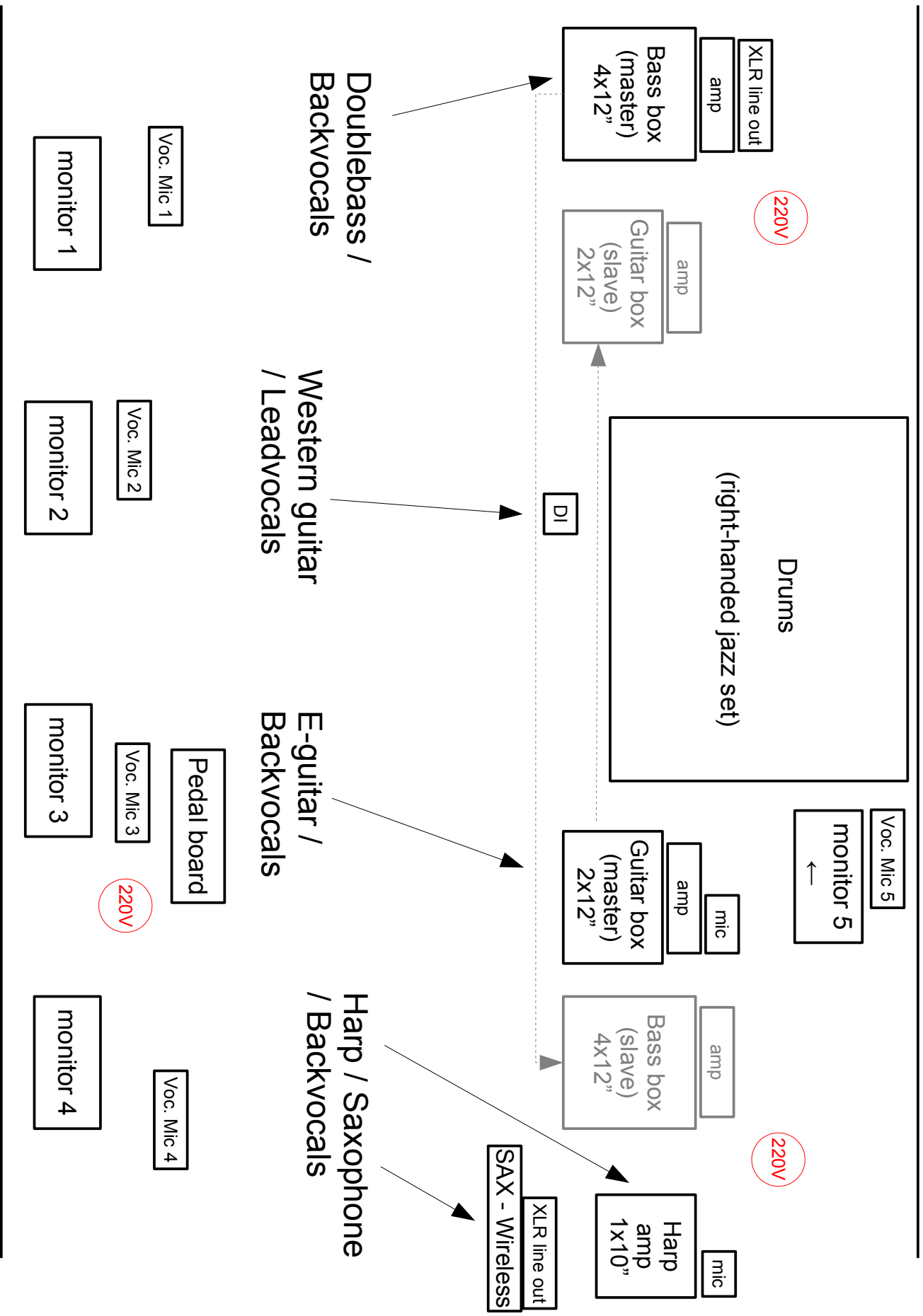
Monitor #1 (Bass): Bass(slapp), e-guit, western guit, lead voc, bass voc, saxophone, harp, snare, kick

Monitor #2 (Lead): Bass, e-guit, lead voc, bass voc, saxophone, harp

Monitor #3 (E-guit): Bass, e-guit, western guit, lead voc, bass voc, e-guit voc, saxophone

Monitor #4 (Saxophone): Bass, e-guit, western guit, lead voc, bass voc, saxophone, sax. voc, harp

Monitor #5 (Drums): Bass, e-guit, western guit, lead voc, bass voc, saxophone, harp



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